

PAGE 1 OF 6

COLONIAL VIPER MK II

THIS BRIEFING IS INTENDED TO INSTRUCT THE PILOT ON THE CONSTRUCTION OF THE COLONIALVI-PER MK II AIR/SPACE SUPERIORITY FIGHTER.

HISTORY: DESIGNED TO OPERATE IN BOTH SPACE AND ATMOSPHERIC CONDITIONS, THE COLONIAL VIPER IS THE FLEET'S PRIMARY SPACE SUPERIORITY FIGHTER / ATTACK CRAFT.

THE COLONIAL VIPER MK II WAS ORIGINALLY INTRODUCED INTO SERVICE SHORTLY BEFORE THE OUTBREAK OF THE 1ST CYLON WAR. THE MARK II REMAINED IN SERVICE AFTER THE END OF THE CONFLICT, BUT WAS SUBSEQUENTLY SUPERSEDED BY NEWER MODELS.









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TELEPHION CONSUMES PRESUCTS



PAGE 2 OF 6

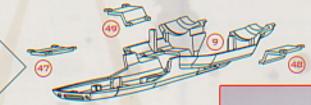
COLONIAL VIPER MK II

LOWER HULL ASSEMBLY

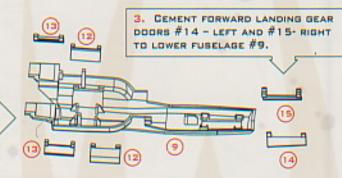
1. DETERMINE IF YOU ARE BUILDING YOUR COLONIAL VIPER WITH EXTENDED LANDING LEGS OR AS AN IN-FLIGHT VERSION WITH RETRACTED LANDING LEGS. FOR AN IN-FLIGHT MODEL FOLLOW STEP #2 AND SKIP STEPS 3-8 THEN RESUME CONSTRUCTION AT COCKPIT ASSEMBLY - BELOW.

2. FOR AN IN-FLIGHT MODEL SIMPLY SELECT THE THREE LANDING LEG COVERS #47, #48 & #49 AND CEMENT THEM IN PLACE OVER THE LANDING LEG OPENINGS OF THE LOWER FUSELAGE #9.

FOR A MODEL WITH EXTENDED LANDING LEGS FOLLOW STEPS 3 THROUGH 6.



4. CEMENT MAIN LANDING GEAR DOORS #12 -INNER AND #13 OUTER TO LOWER FUBELAGE #9.



5. CEMENT THE FORWARD LANDING GEAR HALVES #40 & #41 TOGETHER THEN CEMENT THE FORWARD LANDING GEAR FOOT PLATE #33 AND ROLLER #28 IN PLACE - PUT THE ASSEMBLED FORWARD LANDING LEG ASIDE FOR NOW.



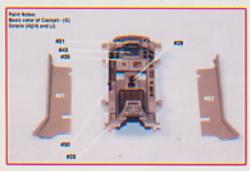
6. CEMENT THE LEFT MAIN LANDING GEAR HALVES #38 & #39 TOGETHER THEN CEMENT THE LEFT MAIN LANDING GEAR FOOT PLATE #34 AND ROLLER #28 IN PLACE, PLEASE NOTE THAT THE MAIN LANDING GEAR LEGS SHOULD ANGLE TOWARD THE REAR OF THE FINISHED MODEL AND PLEASE PAY ATTENTION TO THIS WHILE ASSEMBLING THE FOOT PLATE OF EACH MAIN GEAR LEG - MAKE SURE THAT THE FRONT EDGES OF THE FOOT PLATES ARE CORRECTLY PLACED.

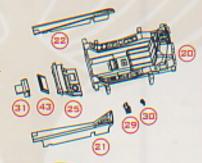
REPEAT THESE STEPS FOR RIGHT MAIN LANDING GEAR - PARTS #36, #37, #28 & #35 - THEN SET THE MAIN LANDING GEAR LEGS ASIDE FOR NOW.



COCKPIT ASSEMBLY

- 1. ASSEMBLE THE COCKPIT BY CEMENTING VIEW SCREEN #43 INTO MAIN INSTRUMENT PANEL #25 THEN ADD UPPER INSTRUMENT PANEL #31. CEMENT THE COMPLETED INSTRUMENT PANEL INTO COCKPIT TUB #20.
- 2. DETERMINE WHETHER OR NOT YOU WISH TO USE THE PILOT FIGURE IF NOT THEN CEMENT CONTROL STICK #29 IN PLACE CUT TOP OFF OF CONTROL STICK, PART #29 AND INSTALL THE BASE OF THE PART IN THE COCKPIT WHEN PILOT FIGURE IS USED.
- 3. CEMENT THROTTLE LEVER #30 TO LEFT SIDE OF COCKPIT TUB #20 AND ADD COCKPIT SIDES #22 - RIGHT AND #21 LEFT.









 IF YOU ARE USING THE RESIN PILOT FIGURE ADD HIM TO THE ASSEMBLED COCKPIT NOW WITH EITHER SUPER GLUE OR EPOXY. COLONIAL FLEET HEADQUARTERS CAPRICA

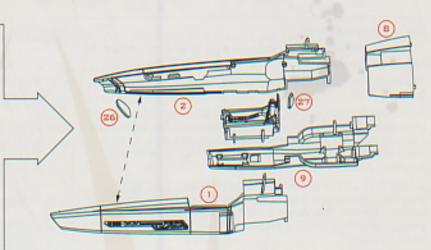


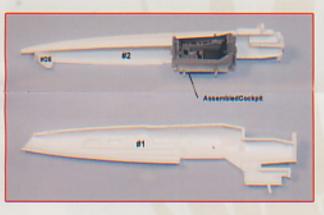
PAGE 3 OF 6

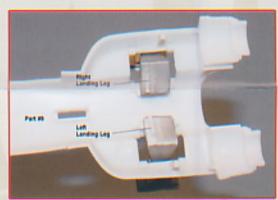
COLONIAL VIPER MK II

FUSELAGE ASSEMBLY

- 1. CEMENT INTAKE GRILLE #26 AND COMPLETED COCKPIT ASSEMBLY INTO RIGHT FUSELAGE HALF #2 THEN CEMENT LEFT FUSELAGE HALF #1 IN PLACE ADD UPPER COCKPIT BACK WALL #27 AND MAIN ENGINE INTAKES #8 TO ASSEMBLED FUSELAGE.
- 2. FOR A MODEL WITH RETRACTED LANDING GEAR CEMENT LOWER FUSELAGE #9 WITH CLOSED LANDING GEAR DOORS TO UPPER FUSELAGE ASSEMBLY.
- 3. FOR A MODEL WITH EXTENDED LANDING BEAR CEMENT THE MAIN LANDING BEAR ASSEMBLIES TO THE LOCATOR TABS INSIDE LOWER FUSELAGE #9 (PLEASE PAY ATTENTION THAT THE ASSEMBLED LANDING BEAR LEGS ANGLE TOWARD THE BACK OF THE MODEL WHEN PLACED IN THE LOCATOR TABS) CEMENT THE LOWER FUSELAGE ASSEMBLY #9 TO THE UPPER FUSELAGE ASSEMBLY MAKING SURE THAT LOCATOR TABS ON THE TOPS OF THE MAIN LANDING BEAR ASSEMBLIES ARE CEMENTED TO THE FLANGE AT THE BACK OF THE UPPER FUSELAGE.
- 4. CEMENT FORWARD LANDING BEAR ASSEMBLY IN PLACE.



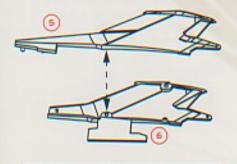




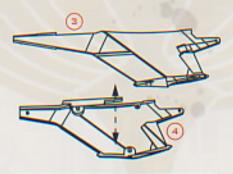


WING ASSEMBLY

1. CEMENT RIGHT WING HALVES #5 & #6 TOGETHER SET THIS ASSEMBLY ASIDE FOR NOW. REPEAT THESE STEPS FOR LEFT WING ASSEMBLY PARTS #3, AND #4.

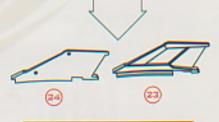








2. CEMENT VERTICAL STABILIZER #23 & #24 TOGETHER AND SET ASIDE FOR NOW.





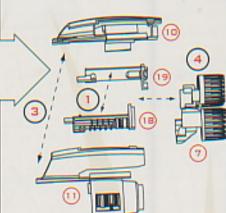


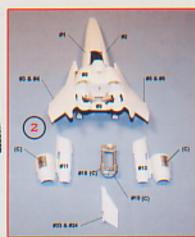
PAGE 4 OF 6

COLONIAL VIPER MK II

ENGINE ASSEMBLY

- 1. CEMENT UPPER ENGINE DETAILS #18 & #19 TOGETHER -SET ASIDE FOR NOW.
- 2. SLIDE WING ASSEMBLIES INTO THE ASSEMBLED FUSELAGE, DO NOT CEMENT YET.
- 3. ASSEMBLE THE ENGINE COVERS #10 RIGHT AND #11 LEFT TO THE ASSEMBLED MODEL APPLY CEMENT TO THE WINGS AND THE BOTTOM AND FRONT EDGES OF PARTS #10 & #11 TAXING TIME TO MAKE SURE THAT EVERYTHING IS PROPERLY ALIGNED. DO NOT CEMENT THE TOP JOINT YET.
- 4. CEMENT UPPER ENGINE DETAILS IN PLACE AND SLIDE VERTICAL STABILIZER ASSEMBLY INTO PLACE AND APPLY CEMENT TO THE TOP JOINT LINE BETWEEN PARTS #10 & #11 FINALLY AND THE ENGINE EXHAUSTS PART #7 AND CEMENT THEM IN PLACE.













FINAL ASSEMBLY

1. CEMENT RIGHT CANNON #17 AND LEFT CANNON #16 TO THE WINGS AND ADD WING TIP ANTENNAS #32 TO THE WING TIP RECESSES.

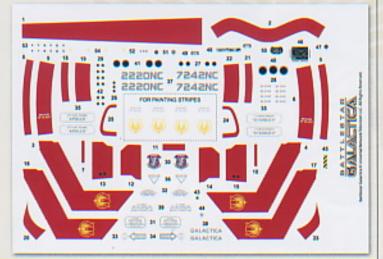




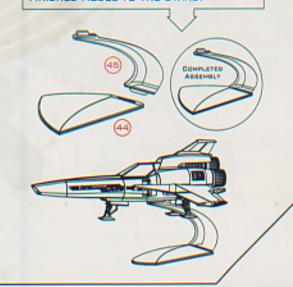


3. APPLY DECALS TO THE ASSEMBLED MODEL.

THE DECAL
PLACEMENT
DIAGRAMS ARE
LOCATED ON
PAGE 5.



4. IF YOU WISH TO DISPLAY YOUR MODEL ON THE STAND, CEMENT STAND ARM #45 TO STAND BASE #44 AND CEMENT THE FINISHED MODEL TO THE STAND.





PAGE 5 OF 6

COLONIAL VIPER MK II

DECAL PLACEMENT

- 1. CUT DESIRED DECAL FROM SHEET.
- 2. DIP DECAL IN WATER FOR A FEW SECONDS.
- 3. PLACE WET DECAL ON PAPER TOWEL.
- WAIT UNTIL DECAL IS MOVABLE ON PAPER BACKING THEN PLACE DECAL IN POSITION ON MODEL, FACE UP, AND SLIDE BACKING AWAY.
- 5. CAREFULLY PRESS OUT AIR BUBBLES WITH A SOFT, DAMP GLOTH.
- 6. MILKINESS THAT MAY APPEAR IS FOR BETTER DAGL ADMESION AND WILL DRY CLEAR. WIPE AWAY ANY EXCESS ADMESIVE.
- 7. DO NOT TOUCH DECAL UNTIL FULLY DRY
- 8. ALLOW THE DECALS 48 HRS TO DRY BEFORE APPLYING CLEAR COAT.

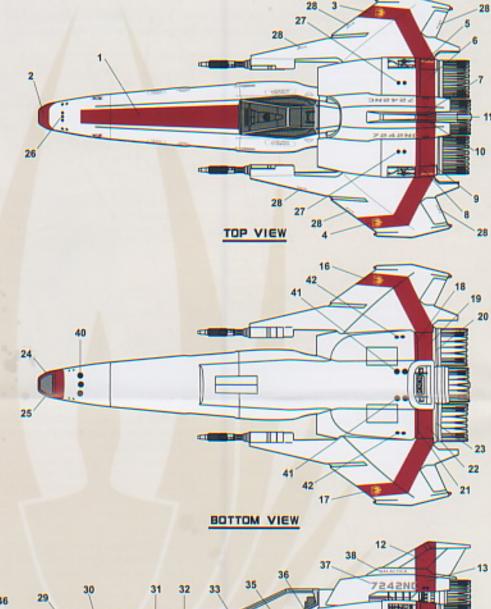
NOTE: DECALS ARE COMPATIBLE WITH SETTING SOLUTIONS OR SOLVENTS.

SOME DETAILING TIPS:

THINNED DOWN DARK GRAY AND SEMI GLOSS BLACK MAY BE USED TO WEATHER THE ENTIRE SHIP FOR A MORE REALISTIC OR "DIRTY" EFFECT.

USE TESTORS METALLIZER EXHAUST TO CREATE SCORTCH MARKS FOLLOWED BY TOUCHES OF METALLIZER ALUMINUM ALONG THE EDGES OF THE BURN TO SIMULATE COMBAT DAMAGE.

USE COLOR PHOTOS ON BOX AS REFERENCE.



SEAT 51 50 51 LEFT WALL 53 6 8 6 53 47 6 53

INSTRUMENT PANEL

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COCHPIT

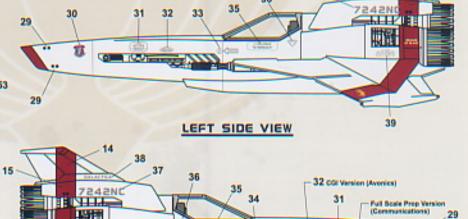
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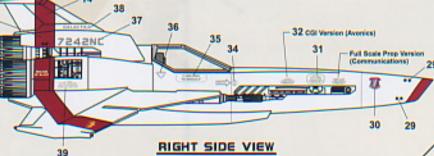
PILOT

RIGHT WALL

43 - Right Shoulder

44 - Left Shoulder



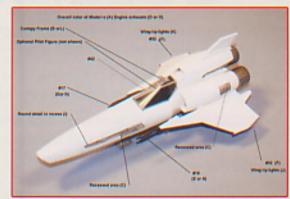




PAGE 6 OF 6

COLONIAL VIPER MK II

PAINT GUIDE COLOR		TESTORS MODEL MASTER ENAMEL NUMBER	TESTORS ACRYL NUMBER	TESTORS ENAMEL NUMBER
A	GLOSS WHITE	#1745	#4696	#1145
в	ALUMINUM	#1781	#4677	#1181
С	STEEL	#1780	#4678	#1180
D	JET EXHAUST	#1796	#4676	
E	GUNMETAL	#1795	#4677	
F	CHROME SILVER	#1790	#4678	#1146
G	GUNSHIP GRAY	#1723	#4752	
н	FLAT BLACK	#1749	#4768	#1149
1	BRASS	#1782	#4672	#1182
J	GLOSS RED	#2718	#4632	#1103
K	STOPLISHT RED METALLIG	#2724	#4633	
М	ALUMINUM PLATE BUFFING METALIZER (AIRBRUSH ONLY FROM BOTTLE)	BOTTLE #1401 SPRAY #1451		
N	GUNMETAL NON BUFFING METALIZER	#1423		
	EXHAUST BUFFING METALIZER	#1406		
P	PILOT FLIGHT SUIT IRRIDESCENT GREEN	MIX SPARTS MODEL MASTER \$1715 INTERIOR GREEN WITH 2 PARTS TESTORS ENAMEL \$1144 METALIC GOLD		
Q	METALLIC GOLD	#1744	#4671	#1144
	IF YOU WISH TO PAINT THE RED STRIPES ON THE MODEL, USE INSIGNIA RED	#1705	#4714	

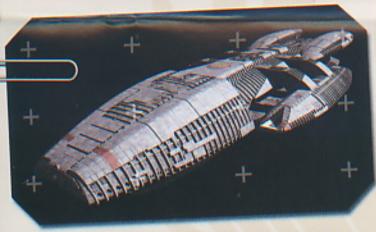


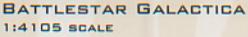






LOOK FOR THESE OTHER BATTLESTAR GALACTICA KITS COMING SOON FROM MOEBIUS MODELS







COLONIAL VIPER MKVII









